ATGAMES AtGames Interactive www.atgames.net



ATARI FLASHBACK[®] PORTABLE

Instruction Manual

MODEL NO.: AP3280B

IMPORTANT: READ BEFORE USE

In very rare circumstances, some people may experience epileptic seizures when viewing flashing lights or patterns in our everyday life. Flashing lights and patterns are also common to almost any video game. Please consult your physician before playing ANY video game if you have had an epileptic condition or seizure OR if you experience any of the following while playing - Altered vision, eye or muscle twitching, mental confusion or disorientation, loss of awareness of the surroundings or involuntary movements. It is advised to take a 20-minute rest after 1 hour of continuous play.

Atari Flashback® Portable

Appearance and Key List

The image below shows the location of the connectors and buttons. Each function is outlined below the image.

1 AV Out	🔟 Р Кеу
2 Replay	S Key
3 Menu	😰 L Key
4 Earphones	🚯 R Key
5 Micro USB	🕜 Т Кеу
6 SD Card Slot	🚯 А Кеу
Save	Power Switch
8 Volume	🕜 Rechargeable Battery Pack

Start



POWER SUPPLY Please prepare one of the following and connect it to the NOTE included USB cable: • The handheld may not • Any certified USB AC Adaptor (sold separately) operate properly depending on the USB device. • USB ports on PC (Standard-A) While some USB-compatible While some USB-compatible devices may be able to supply power to the handheld, AtGames cannot recommend any particular device. Please make sui to follow the instructions of any third-party device. ro USB Sp INPUT: 100V-240V AC OUTPUT: 5V/500mA

Your battery should be fully charged after 11 hours for the first time, and subsequent charging will take about 3 hours each time. After each full charge, the battery can provide you about 2 hours of game playing.

CONNECTING TV



NOTE: Display results will vary by TV. Consult your TV's manual to adjust Brightness, Sharpness, Contrast, Aspect Ratio, and other features for best display results.

Input Instruction



What can I do if my TV can only support HDMI input?

Check out AtGames Flashback Zone for products that support HDMI. http://atgames.us

Using SD Card

How to upgrade the handheld via SD card?

1 Insert SD card to PC.

- 2 Place "firmware.bin" in the folder.
- 3 Power off the device and insert the SD card into the SD slot.
- Power on the device.
- **5** The device will detect and load the firmware from SD card.

NOTE: 1. It is recommended to get the upgrade firmware directly from AtGames Flashback Zone or AtGames Support. 2. Some SD cards might not be compatible due to SD card conditions. 3. If the SD card is renoved from the device, it will not load the firmware properly. The device will boot with the firmware installed in the flash memory instead.

How do I start playing?



If you have questions about this product, please visit https://www.atgames.us/pages/faq for possible solutions.

GAME LIST

3D Tic-Tac-Toe	Escape It!	PAC-MAN™	Stellar Track™
Adventure	Fatal Run	Pitfall!™	Strip Off
Adventure II	Frog Pond	Pong® (Video Olympics)	Submarine Commander®
Amidar	Frogger	Pooyan	Super Breakout®
Aquaventure	Fun with Numbers	Pressure Cooker™	SWORDQUEST® Earthworld
Asteroids®	GALAXIAN™	Radar Lock™	SWORDQUEST® Fireworld
Asteroids® Deluxe	Golf	Realsports® Baseball	SWORDQUEST® Waterworld
Atari Climber	Gravitar®	Realsports® Boxing	Tempest®
Basketball	Gyruss	Realsports® Football	Track & Field
Black Jack	H.E.R.O.™	Realsports® Tennis	Tutankham
Bowling	Hangman	Return to Haunted House	Video Checkers
Breakout®	Haunted House®	River Raid™	Video Chess
Centipede®	Human Cannonball™	Saboteur®	Video Pinball
Chase It!	Kaboom!™	Save Mary	Wizard
Circus Atari®	Millipede®	Secret Quest	XEVIOUS™
Crystal Castles®	Miniature Golf	Shield Shifter	Yars' Return
Desert Falcon®	Miss It!	Slot Machine	Yars' Revenge®
Demons to Diamonds™	Missile Command®	Solaris	
DIG DUG™	MotoRodeo	Space Raid	
Dodge 'Em	Night Driver™	Sprintmaster	
Double Dunk™	Off the Wall	Star Ship	



Caution

- Do not use or store the battery where it is exposed to extreme heat, such as beneath the window of a car in direct sunlight in a hot day. Otherwise, the battery may be overheated. This can reduce the battery performance and shorten its life.
 Do not place the battery under strong electric field or magnetic field. Doing so may damage the battery safety protection devices, thus bringing latent risks.
 Do not use the device if it gives off an odor, generates heat, becomes discolored or deformed, or appears abnormal in any way. If the device is in use or being charged, remove it from the charger immediately.

FCC Statement

PCC Statement This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encoursed to its to correct the interference by one or more of the following measures: Pincrease the separation between the equipment and receiver. Connect the equipment into a outlet on a circuit different from that to which the receiver is connected. Changes or an experienced radio/TV technicain for help. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

